Russian Roulette Manual

K0 audit:(single machine)

Press the K0 key to enter the account checking program. Press the start key to change the page number. The page number is displayed in the middle and the data is displayed in the upper right corner. (Online) Press and hold the host function key to turn on the machine, enter the function diagram, and then select "Accounting". After confirming, you can get the corresponding page number value.

- 0: Profit 1: Total Coins + Total Points [Number of Coins] 2: Total Coins + Total Points [Number of Coins] 3: Total Profit
- 4: Empty 5: Total play + market value 6: Total play 7: Number of coding 8: Machine number 9: Running light difficulty

Zeroing:

Trading desk: Press K0+K1 to boot up, 8 zeros appear, enter 8-digit password in sequence from top 9 ---- 12, bottom 3 ----- 6 (password can be provided by the customer), and then press the start key, 66 appears (22 means password error occurs).

Company table: Press K0+K1 to boot, turn on the coder, and according to the calculation, first mark the profit point in the upper right corner (if it is negative, press the move key and then press the profit point, press the coder and press #, and then the bottom left 8 digits For the station number, press # on the coder, and the number of times of coding on the left below. Press # on the coder, and the 8-digit password will appear. Press the start key, and 8 0s will appear. ---- 6 Enter the 8-digit password in sequence, press the start key, 66 will appear (22 password error appears). (Note: Do not reset to zero easily)!

Adjustment:

After resetting to zero, press and hold the [K1] key on the computer board to turn on the password.

0 pages; difficulty (800 is the hardest ---- 990 is the easiest)

Page 1; coin ratio: as refunded

	1 0	1 -	1 10	1 20	1 50	1 100
1: 1	1: 2	1: 5	1:10	1:20	1:50	1:100

Page 2; maximum stake: select by refund: 99 80 50 25 10

Connection:

J]	JP1(control)	
1	+12V	
2	Coin signal	
3	GND	
4	ACC	
5	Refund signal	
6	GND	
7	GND	
8	Clean credit	
9	GND	
10	credit	
11	GND	
12	sound+	

JP 2 (keyboard)			
1	GND (brown 0-7)		
2	GND (white8-12,		
	start, refu	and coin)	
3	0	8	
4	1	9	
5	2	10	
6	3	11	
7	4	12	
8	5	double	
9	6	red	
10	black	start	

JP 3	(keyboard)
1	GND (balck
	big, small,
	single
	double, red,
	black)
2	big
3	small
4	single
5	
6	Refund coin
7	7

JP 4 (power)		
1	+12V	
2	Refund signal	
3	GND	
4	GND	
5	+ 5 V	
6	+ 5 V	

ID 5 (LED)			
JP	JP 5 (LED)		
1	GND (11)		
2	10		
3	11		
4	12		
5	small		
6	Refund coin		
7	start		
8	big		
9	double		
10	single		
11	black		
12	red		

JP 6 (LED)		
1	GND (10)	
2	0	
3	1	
4	2	
5	3	
6	4	
7	5	
8	6	
9	7	
10	8	
11	9	
	-	